Course Title: Flash I - Mac and PC

Course Description: Create Web content for the Internet, CD's and presentations. Topics include software tools, the use of vector graphics construction and animation tools to create attractive, interactive visuals.

Course Prerequisite(s): Microsoft Windows, basic Web page construction

1. Develop web-based media using the built-in vector-graphics editor.
2. Learn how to plan, create, and deliver interactive animation over the Web.
3. Learn to import and export vector and bitmap files
4. Develop banners, custom interactive user-interfaces, interactive animations
5. Learn unique ways of visually presenting and communicating information on the web.

Textbook(S):
Adobe Flash Professional CC Classroom in a Book (2014 release)
Adobe Press; 978-0133927108

Next Class Possibilities
Flash II

Instructor Notes:
Lesson Plan – by week or session
Session 1: Getting Started; Getting Acquaint
Session 2: Working with Graphics
Session 3: Creating and Editing Symbols
Session 4: Adding Animation
Session 5: Articulated Motion and Morphing